Minor in Animation and Digital Arts

The Department of Digital Arts and Creative Industries offers the Minor in Animation and Digital Arts.

Students whose Major is in any programmes other than BA (Hons) in Animation and Digital Arts may qualify for a Minor in Animation and Digital Arts after successful completion of 15 credits (5 courses) of courses from the Animation and Digital Arts Programme as listed below:

Required Courses *(6 credits)*

ADA2004 Motion Graphics
ADA2005 AI and Storytelling (titled as New Media Storytelling in 2025-26) (from 2025-26)

Elective Courses *(Any 3 courses, 9 credits)*

ADA1003 Computer Graphics
ADA1004 Introduction to Moving Images (not offered from 2023-24)
ADA2001 History of Animation
ADA2003 Digital Modeling and Rendering
ADA2006 Storytelling and Storyboarding
ADA2008 An Introduction to Arts and Technology (from 2026-27)
ADA3006 Sound Design (from 2026-27)
ADA3008 Gamers and Game Markets (from 2026-27)
ADA3009 Dynamic Visualisation (from 2026-27)
ADA4003 Game Design
ADA4004 Production Design (from 2025-26)
ADA4005 Virtual Reality (VR) / Augmented Reality (AR) Workshop (from 2026-27)
FVA2105 Film Art and Storytelling (coded as VIS2105 in 2023-24 or before, titled as Introduction to Film in 2019-20) (deleted from 2025-26)